## **TURKSHEAD & MATHEMATICS (Part 2 of 2)**

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## A particular 'family' , the 3 LEAD THK one :

Why in the 3\*L n\*B group (n and 3 do not share any prime factor) bights may be added to an existing THK (not one bight only, that is impossible) without having to add any *LEAD* as you must do in the **more than 3** *LEAD* group for which you have add to *LEAD* to add to *BIGHT* and vice versa ?

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# *Picture 1* shows what exist BUT ALAS DESCRIBING IS NOT EXPLAINING.

When in an existing 3L THK, by "crossing the bights", a supplementary *CUSP* (crossing) is created between 2 pre-existing ones inescapably 2 empty spaces are created through which the Wend has to be passed transforming the so called *BIGHT* it comes from into a *LEAD* going on to expand *I* enlarge the structure.



Picture 1





INSTEAD OF 1 THERE ARE NOW 4 BIGHTS AFTER THE TWO "EMPTY BLUE SPACES" WERE CROSSED BY THE WEND

# Fig. 10 (bottom left column)



#### In fact ONE LEAD is then added ! Look at it like that:

making the "*BIGHT* crossing", so creating 2 "additional spaces" or "holes", indeed creates a small segment of **2** *LEAD* THK included in smooth continuity in the original **3** *LEAD* THK?

Threading in the Wend *STRAND* following the *BIGHT* addition add in fact **1** *LEAD* (*and* 1 *BIGHT*) to the **2** *LEAD* segment to get a "coherent homogeneous, continuous" **3** *LEAD* all over.

While there is good reason (speed in the curve, rebroussement) to differentiate *CUSP* there is, I think, no real good reason, except Ashley's arbitrary choice to differentiate *BIGHT*.

What has been labelled *BIGHT* is a rather *undifferentiated* part of a *LEAD* (contrary to what the crossing at the cusp is = quite a special point). *BIGHT* sole particularity is to be situated at the frontier, at the border, so it is easily seen; the tree that hides the forest as they say in France ! The very same segment lying at the frontier is counted twice: once as a *LEAD*, once as a *BIGHT*. Not what I readily accept as "intellectual strictness".

That is essentially because *BIGHT* don't really exist (only *CUSP*) but are basically of LEAD essence that you can cross the *BIGHT* /*LEAD* in a 3L. That you cannot physically do in a more than 3L. Crossing the *BIGHT* is crossing 2 *LEAD* in fact ; you can do that only if there is no intercalated *LEAD* between them making an obstacle.

Using *CUSP* instead of *BIGHT* immediately allows to perceive what is really happening there.

Using the *CUSP* would have avoided the faulty logic of counting the very same segment under two different headings.

Be as it may this iconoclast thinks there is a snowball's chance in hell, of ever seeing this bit of theology, most sorry...beg your pardon, nomenclature be modified.